



# **ADONIS TOH** PRODUCT DESIGNER

Enthusiastic designer passionate about innovation and revolutionary technologies. Positive and determined to explore/contribute creative, effective solutions.

adonistoh@gmail.com



(65) 93370138

### **EDUCATION/ACHIEVEMENTS**

#### BACHELOR OF FINE ARTS IN PRODUCT DESIGN (HONOURS)

School of Art, Design & Media,

Nanyang Technological University

[2013 - 2017]

- Graduated with Second Class Honours (Upper Division: CGPA 4.17)
- Red-Dot Design Award 2016 Finalist
- Overseas Exchange Programme at Columbia College Chicago (Fall 2015)

#### DIPLOMA IN GAMES DESIGN AND DEVELOPMENT

School of Design, Singapore Polytechnic [2008 - 2011]

- Final Year Project "ONRYO" clinched Silver in the CROWBAR AWARDS
- "ONRYO" was selected for Singapore Polytechnic's SPINNOVEX

### **WORK EXPERIENCE**

## RACER TECHNOLOGY PTE LTD

PRODUCT DESIGNER

[MAY 2017 - PRESENT]

- Provided design solutions for consumer products and medical devices.
- Managed design process from concept through production.
- Liaised with clients and suppliers while managing projects.
- Supported the engineering and production departments to draw/modify part drawings.

#### HIPVAN PTE LTD

GRAPHIC DESIGN INTERN

[MAY - JUL 2016]

- Designed media content to strengthen the brand identity.
- Worked closely with marketing team to design innovative marketing campaigns.

#### REPUBLIC OF SINGAPORE AIR FORCE (NS)

LIEUTENANT. 163 SQUADRON

[SEP 2011 - SEP 2013]

- Led and managed personnel in the fire unit.
- Carried out secondary duties like human resource management and planned/coordinated flight and squadron level events.

#### CHORUS GAMES PTE LTD

GAME DESIGN INTERN

[JUN - AUG 2011]

- Conceptualised social & casual games based on reality shows.
- Created 2D graphical designs, illustrations & assets.
- Playtested & improvised the game mechanics.

#### NUS-KEIO MIME RESEARCH TEAM

GAME DESIGN/ 2D ART INTERN

[MAR - APR 2010]

- Worked on 3 Research topics & develop mobile games.
- Conceptualised & documented the game mechanics.
- Created 2D graphical designs, illustrations & assets for them.

#### CO-CURRICULAR ACTIVITIES

# NTU HALL OF RESIDENCE 15. JUNIOR COMMON ROOM COMMITTEE

PUBLICATIONS DIRECTOR

[AUG 2014 - AUG 2015]

- Led design direction of all publication materials.
- Managed and advised sub-committee members.
- Coordinated the scheduling of members' duties.

# **SKILLS**

3D Modelling, Drawing, Realistic 3D Rendering, Animation using:







SiemensNX Rhino3D

Keyshot

Photo Editing, Digital Painting, Concept Art, 2D Illustrations, Graphic Design such as Banners, Posters, Catalogues, Brochures usina:







Photoshop Illustrator

InDesign

#### Video Editing and Making





PremierePro iMovie

#### Other Skills:

3D Printing / CNC Milling / CAD Draughting & Detailing / Laser Cutting & Engraving / Furniture Design & Construction / Woodworking / Microsoft Word / Microsoft Powerpoint / Keynote

WSQ Certification: PRE-PMP-5044-1 Review Plastic Injection Moulding Process To Determine Appropriate Forming Process for Manufacturing

PRE-PMP-5045-1 Develop Joining Process Plan To Determine Appropriate Joining Process for Manufacturing